

# Operative SCL Card

NAME \_\_\_\_\_

RACE / HEIGHT / WEIGHT \_\_\_\_\_

TRAINING PACKAGE \_\_\_\_\_

SQUAD/DEPARTMENT \_\_\_\_\_

N I S I V I L I



FACIAL ID

SCL   .



CREDITS

## Modifiers

Charisma     Common Knowledge

Stress         Drug Addiction

## Hindrances

Maj/Min

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Attributes

**Agility**    4 6 8 10 12

**Smarts**    4 6 8 10 12

**Spirit**     4 6 8 10 12

**Strength** 4 6 8 10 12

**Vigour**    4 6 8 10 12

## Derived

Parry     Toughness

Pace ( 4 6 8 10 12 )

## Armour

Protection

Total inc. Toughness

Armour Damage

Ad  AF  AS ( \_\_\_ hrs)  FE  Hs  HuD

JJ  OC  PC  HPC  Stealth ( - )

## Skills

<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Athletics</b> <small>AGI</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Bureaucracy</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Driving</b> <small>AGI</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Fighting</b> <small>AGI</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Formulae</b> <small>SPI</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Gambling</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Guts</b> <small>SPI</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Healing</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Intimidation</b> <small>SPI</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Knowledge 1</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Knowledge 2</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Notice</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Persuasion</b> <small>SPI</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Piloting</b> <small>AGI</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Polymorph</b> <small>VIG</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Tech</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Shooting</b> <small>AGI</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Stealth</b> <small>AGI</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Streetwise</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Survival</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Taunt</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Telegenics</b> <small>SMA</small>
<input type="checkbox"/> 4	<input type="checkbox"/> 6	<input type="checkbox"/> 8	<input type="checkbox"/> 10	<input type="checkbox"/> 12	<b>Throwing</b> <small>AGI</small>

K1 \_\_\_\_\_

K2 \_\_\_\_\_

## Ranged

	Clip	Calibre	Min Str	ROF	Range (S/M/L)	Shooting Bonus (S/M/L)
<b>#1</b>	_____	_____	_____	_____	_____ / _____ / _____	_____ / -2 / -4
<input type="checkbox"/> Hvy <input type="checkbox"/> Semi <input type="checkbox"/> 3RB <input type="checkbox"/> Auto <input type="checkbox"/> Snap   Add-Ons: <input type="checkbox"/> Si <input type="checkbox"/> Su <input type="checkbox"/> Scp <input type="checkbox"/> LP <input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 Rcl-B <input type="checkbox"/> Waldo						
<b>#2</b>	_____	_____	_____	_____	_____ / _____ / _____	_____ / -2 / -4
<input type="checkbox"/> Hvy <input type="checkbox"/> Semi <input type="checkbox"/> 3RB <input type="checkbox"/> Auto <input type="checkbox"/> Snap   Add-Ons: <input type="checkbox"/> Si <input type="checkbox"/> Su <input type="checkbox"/> Scp <input type="checkbox"/> LP <input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 Rcl-B <input type="checkbox"/> Waldo						
<b>#3</b>	_____	_____	_____	_____	_____ / _____ / _____	_____ / -2 / -4
<input type="checkbox"/> Hvy <input type="checkbox"/> Semi <input type="checkbox"/> 3RB <input type="checkbox"/> Auto <input type="checkbox"/> Snap   Add-Ons: <input type="checkbox"/> Si <input type="checkbox"/> Su <input type="checkbox"/> Scp <input type="checkbox"/> LP <input type="checkbox"/> 1 <input type="checkbox"/> 2 <input type="checkbox"/> 3 Rcl-B <input type="checkbox"/> Waldo						
Ammo Clips	Wpn #	_____	_____	_____	_____	_____
	Type	_____	_____	_____	_____	_____
	Dmg	_____	_____	_____	_____	_____
	AP	_____	_____	_____	_____	_____
	# Bullets Remaining	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

## Wounds

Wounds	Incap.	Fatigue
-1 <input type="checkbox"/>	<input type="checkbox"/> R Shaken Temp Injury	-1 <input type="checkbox"/> _____
-2 <input type="checkbox"/>	<input type="checkbox"/> S Unconscious Temp Injury	-2 <input type="checkbox"/> _____
-3 <input type="checkbox"/>	<input type="checkbox"/> F Bleeding Out Perm Injury	X <input type="checkbox"/> _____
<input type="checkbox"/> CF Dead		

## Melee

	Dmg	AP	AD	Parry
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

## Credits



### Deathsuit

<b>Bond</b>	<b>Armour</b>	<b>Interdermalisation</b>	<input type="checkbox"/>
<input type="checkbox"/> Light	+6	<b>Living Suit</b>	<input type="checkbox"/>
<input type="checkbox"/> Medium	+7	<b>Graft (Agility)</b>	<input type="checkbox"/>
<input type="checkbox"/> Heavy	+8	<b>Graft (Strength)</b>	<input type="checkbox"/>
<input type="checkbox"/> Super	+10	<b>Graft (Vigour)</b>	<input type="checkbox"/>
<input type="checkbox"/> Angel	+12	<b>Flux Regen</b>	<input type="checkbox"/>
<b>Flux</b>	+ _____		___ /hr

### Affinities

<input type="checkbox"/> Blast	<input type="checkbox"/> Illumination
<input type="checkbox"/> Blue/Red Thermal	<input type="checkbox"/> Protect
<input type="checkbox"/> Communication	<input type="checkbox"/> Reality Folding
<input type="checkbox"/> Enhancement	<input type="checkbox"/> Senses
<input type="checkbox"/> Detect	<input type="checkbox"/> Telekenesis
<input type="checkbox"/> Healing	<input type="checkbox"/> Celrydreahad

### Free Glyphs

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

### Flux

Max

### Glyphs

	Affinity	Flux	Range	Duration	Trappings/Effect	Sci-Fni?
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>
_____	_____	_____	_____	_____	_____	<input type="checkbox"/>